## A Game of Cause and Effect - Action and Karma



You will need a die and as many counters as there are players. The rules are similar to 'snakes and ladders'. If you land on a 'plus' square, move forward the number of spaces stated. If you land on a 'minus' square, move back the number of spaces stated. If you land on an 'X' square, you get to roll the die twice on your next turn and choose the best move. Winner is the first to get to land on or past 'finish'. Arrows show the direction of play.

Start!		X	Showed devotion to Shiva		<b></b>	Did not attend puja		Performed puja to Kali +3		Failed to complete homework
	X		Helped Mum with chores +3		<b>←</b>		Attended puja +2	X	Gave offerings to gods +3	<b></b>
	Sent out of class for poor behaviour	Sent Diwali card to friends		X=		Helped Dad with groceries +1		Stole a ball from the neighbour	X	Swore at Mum -3
Did not make offerings to gods	Helped friend with homework +2	X		Stole money from the donation box	<b>↓</b>		Gave donation to the poor +4		Performed puja 3 times in 3 days	<b>(</b>
<b>†</b>		Gave beggar a sandwich		X=	$\uparrow$	Stood on a caterpillar and killed it		Meditated on the nature of Brahman +3		
Finish	Skipped going to Mandir at Diwali <b>-5</b>		X	Sung mantra at puja +2	<b>—</b>		X	Ignored Dad's instruction	Volunteered at the Mandir +4	<b>#</b>

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## **Extension Tasks:**

- 1) Explain how this game links to a Hindus belief in Karma and reincarnation.
- 2) Add up all the numerical values and state, if this was one person's life and the finish line represented death, whether they would have a positive or negative reincarnation?
- 3) Look at the numerical values associated with each action. Which actions are the most beneficial and which are the most detrimental. Explain why you think this might be the case.
- 4) Separate the actions into two columns: religious and non-religious actions. Which do you think are the most significant actions for each column? Explain your answer.

Religious Actions	Non - Religious Actions
Religious Actions	NOTI - Religious Actions