

## Astudio'r Cyfryngau - Teledu Technical Codes - Blockbusters



## Name the technical term for

- 1. TS A frame containing two people, usually head and shoulders (two- shot)
- 2. CU A shot of head and shoulders used to convey emotion or reaction (close-up)
- 3. MES The french term used for "everything within a frame" (mise-en-scene)
- 4. ES An extreme long shot used to show where we are, often used as an opening shot (establishing shot)
- 5. HAS The camera looks down on the scene, suggesting weakness (high angle shot)
- 6. LS A shot which contains full length figures of people from some distance away (long shot)
- 7. LAS The camera looks up at the sceneor character, suggesting dominance and power (low angle shot)
- 8. D They type of sound which naturally occurs within the film's story (diegetic)
- 9. ND Sound which is imposed on top of the film e.g. musical soundtrack (non-diegetic)
- 10. MS A shot which shows characters from the waist/hips up (medium shot)
- 11. **CF** Aa frame which has boundaries or barriers on each side or above (closed frame)
- 12. SRS Used for conversation, the camera switches from one person to the other and back again (shot-reverse-shot)
- 13. OSS Often used in conversation the camera is positioned behind a character, looking at the other (over the shoulder shot)

- 14. WAS A shot which uses a wide lens to capture more in the frame (wide-angle shot)
- 15. BEV An extreme high angle shot looking down from the sky (birds' eye view)
- 16. WT 'Naturally' occurring background noise e.g. birdsong (wildtrack)
- 17. **DF** A shot which shows background information in detail whilst close up may be blurred (deep focus)
- 18. An edit whereby the picture gradually diminishes to black or white (fade)
- 19. SB Audio which continues over an edit, forming a link between scenes (sound bridge)