

Hedia studies - Video games



Narrative Structure	Evidence in Trailer	How does the narrative position the audience?
 Todorov Is there evidence of a disruption/ possible resolution? 		
 Propp Does the trailer use recognisable archetypes? 		
Binary Opposition Is there a sense that contrasts are driving the narrative?		
Campbell's Hero's Journey Does the trailer promote a hero, and the promise of character development?		